

IMAGINATION GAME



START

THE END

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INSTRUCTIONS TO FOLLOW

- The teacher can form a circle with the students so that everyone can participate in the activity together, as a play;
- After that, the teacher will start reading the sentences out loud from 1 to 10 for the students to imitate;
- In the end of the play, the teacher can ask them what did they think of the play and which was their favorite topic to imitate. Let them speak and be creative!



1. Imitate an astronaut walking on the moon

2. Imitate the swaying of the wind in the leaves of the trees.

3. Imitate a little fish that just woke up and then went for a bike ride.

4. Imitate whatever you want!

5. Imitate your favorite cartoon character.

6. Imitate a king with a stomach ache.

7. Imitate a mommy baking delicious chocolate chip cookies.

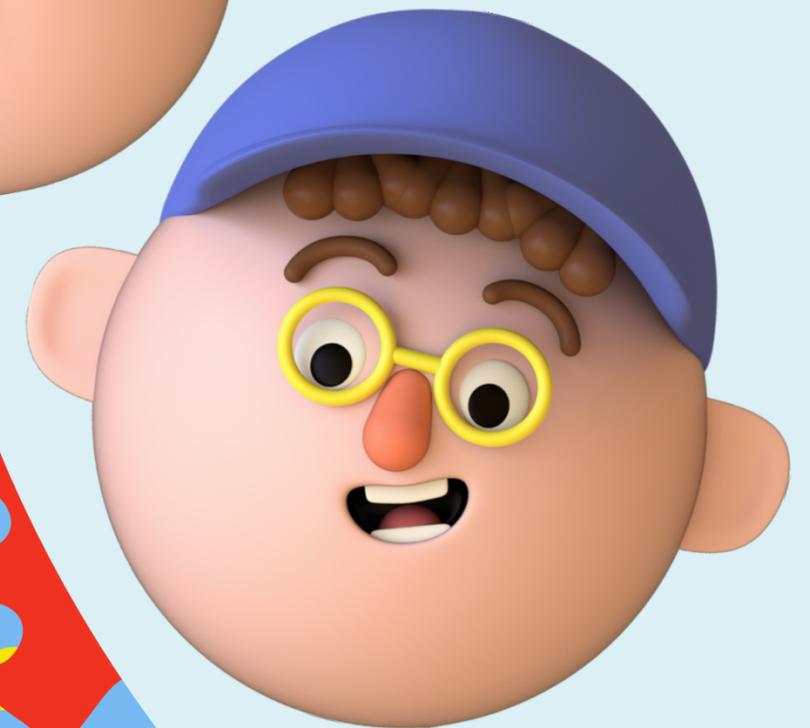
8. Imitate a grandmother watering a garden full of yellow flowers.

9. Imitate a roaring lion.

10. imitate Santa bringing a bag full of gifts in his sleigh.



GUESS THE WORD





FOR THIS PLAY THE TEACHER WILL NEED:

- One box (preferably decorated and colorful to draw students' attention);
- Cards with words of your preference (try to think of interesting words for students to mime, for example: monkey, airplane, baby, fish, ball, sad, happy, magic, hungry, dance, love, etc.)
- Let students use their criativity!



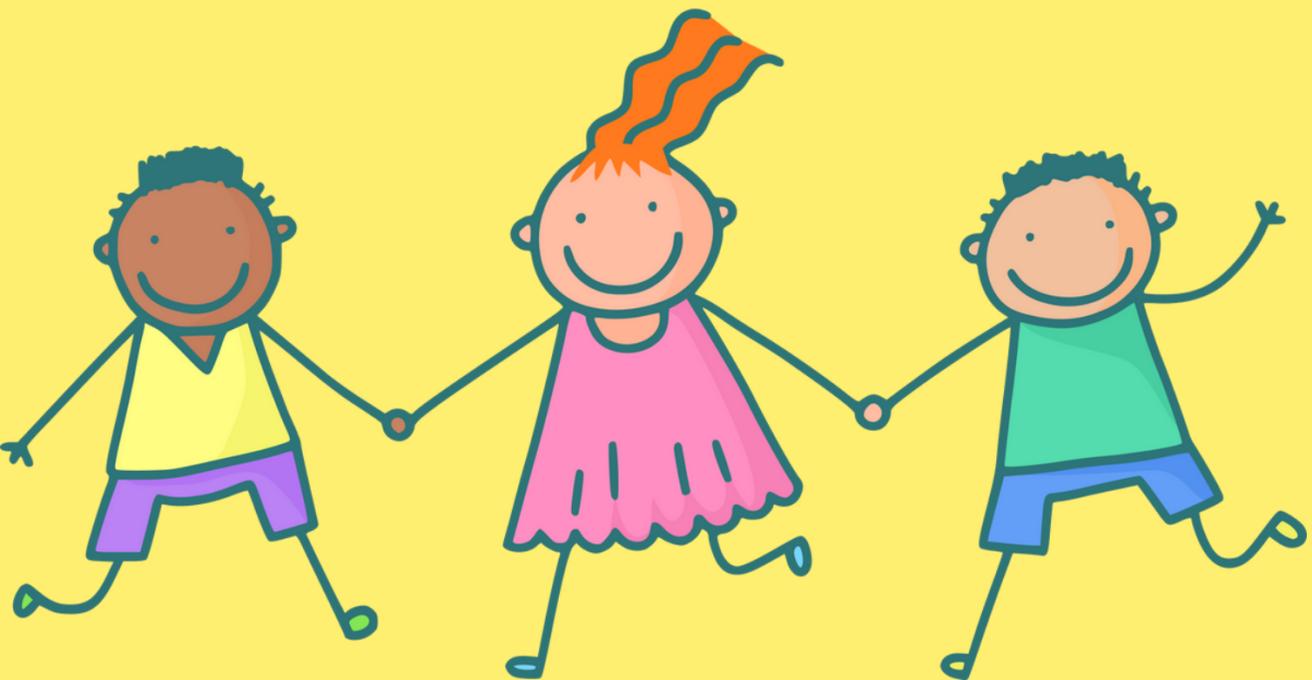


INSTRUCTIONS TO PLAY

1. Take a word from inside the box;
2. After that, make a mime about this word;
3. Finally, use your imagination to tell a little story to your classmates using this word.



CREATIVE CIRCUIT



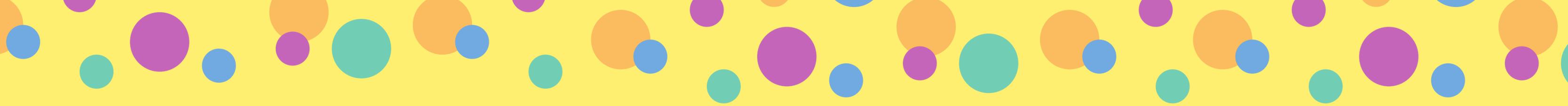
TEACHER INSTRUCTIONS

- The teacher must explain the content to the students before practicing this play (Preposition of Place);
- In the moment of the play, the teacher will teach the students some phrases for them to follow the commands, for example:

"Você tem que passar no meio" – "You have to pass between" (literaly using the prepositions that they are learning);

- For the play to work, you will need a space (court) and some materials to arrange the circuit (cones, balls, hula hoops, etc.)
- Let them be creative and encourage them to tell the stories!





INSTRUCTIONS TO PLAY THE CIRCUIT:

1. Form pairs in which one will be blindfolded and the other will be the guide along the route, narrating the story chosen by himself, inserting the necessary commands;
2. After that, you and your partner can start the circuit. Pay attention to the commands and have fun!